

# Andrea Castoldi

Contact me  $\rightarrow$ 

andreacastoldi98@gmail.com

Website: <a href="https://andreacastoldi.com">https://andreacastoldi.com</a>

Location: Milan, Italy
Tel: +39 3397023602

## Code it. Shape it. Make it matter

I'm Andrea Castoldi, a tech lead based in Milan with over 5 years of experience in web development. I specialize in building elegant user interfaces with attention to detail, performance, and microinteractions.

Known for my curiosity and ability to learn quickly, I excel at problemsolving and perform well under pressure. Through my experience leading teams and projects, I've developed solid communication and leadership skills.

#### Education

2012 - 2017

Perito Elettronico – Istituto Tecnico Ettore Conti

2017 - 2018

Electronic engineering - Politecnico di Milano

2018 - 2020

Junior Full Stack Developer – ITS Tech Talent Factory

#### Work Experience

2020 - present (Milan)

### Blastness - Tech Lead & Frontend Developer

- Lead a team of 3 developers, coordinating frontend development across multiple products: CRS, CRM, and AIBE
- Act as a key decision-maker in project planning, architecture, and code quality
- Develop and maintain complex UI systems using React, Vite, TypeScript
- Collaborate with crossfunctional teams to deliver performant, scalable, and user-friendly applications
- Mentor junior developers and oversee code reviews to ensure high standards

#### 2020 (Milan)

#### ITCube Consulting Srl -Full Stack Developer (Internship)

- Built a web platform for resource sharing between partner companies
- Developed frontend with React, backend with PHP and MySQL as database

#### Developer Skills

#### Languages & Frameworks

- JavaScript / TypeScript
- React.js / Next.js
- Vite
- Node.js

#### **Styling & UI Libraries**

- Tailwind CSS
- SCSS / CSS Modules
- Framer Motion
- ShadCN UI
- Material UI
- DevExtreme

#### **Tools & Workflow**

- Git / GitHub
- Figma
- Firebase
- Azure DevOps (Boards, Pipelines)
- Agile / Scrum Methodology
- REST APIs / Axios / Fetch
- Vercel (deployment)